

FIG. 1

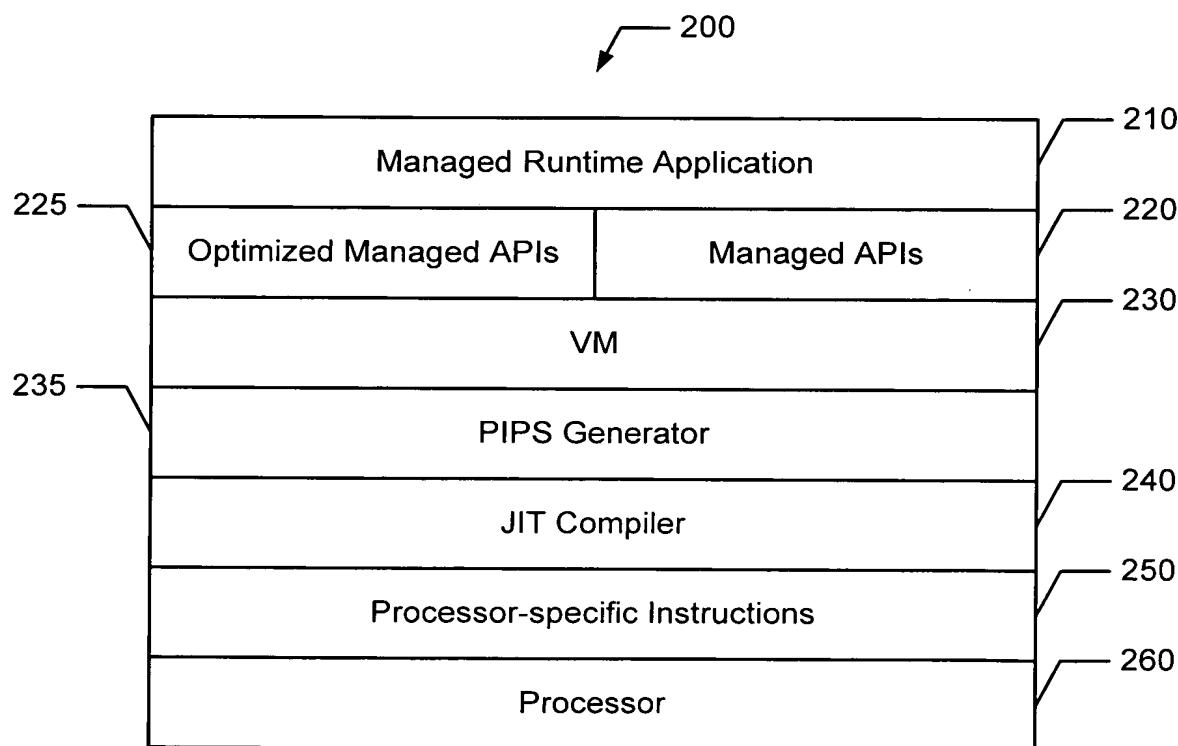


FIG. 2

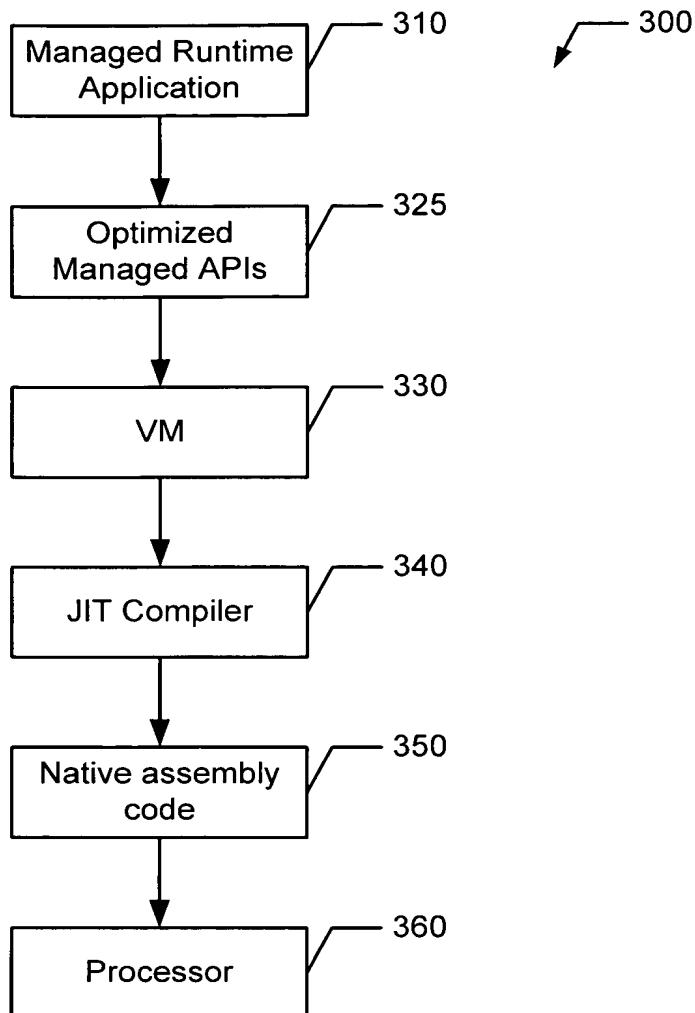


FIG. 3

400

```
LppStatus ownsCompare_16u (const lpp8u* pSrc1, const lpp8u* pSrc2, int len, int *pResult
{
    int i;
    for (i = 0; i < len; i++){
        if (pSrc1[i] != pSrc2[i]) break;
    } // for
    *pResult = (i < len) ? pSrc1[i] - pSrc2[i] : 0;
    return ippStsNoErr;
} // end of function
```

FIG. 4

```
Public ownsCompare_16u
_TEXT SEGMENT
pSrc1 EQU 12[esp]
pSrc2 EQU 16[esp]
len EQU 20[esp]
pResult EQU 24[esp]
ALIGN 16
; Lib = W7 (code name for P4 optimization)
; Caller = ippsCompare_16u function
ownsCompare_16u PROC NEAR
    push esi
    push edi
;*****
        mov esi, pSrc1
        mov eax, pSrc2
        mov edi, pSrc2
        mov ecx, len
        test ecx, ecx
        jz ResultCmp16u00
;*****
        xor eax, edi
        and eax, 03h
        jnz ShortLoop4Cmp16u00
        test edi, 01h
        jnz ShortLoop4Cmp16u00
        cmp ecx, 8
        jg Align16Cmp16u00
;*****
SSE2ResultCmp16u00:
    xor eax, 0ffffh
    bsf edx, eax
    lea esi, [esi + edx]
    movzx eax, WORD PTR [esi]
    movzx edx, WORD PTR [esi + edi]
    sub eax, edx
    jmp ResultCmp16u01
;*****
AlignResultCmp16u00:
    sub edi, esi
    jmp SSE2ResultCmp16u00
Result16Cmp16u01:
    add    esi, 16
    jmp    SSE2ResultCmp16u00
Result16Cmp16u02:
    add    esi, 32
    jmp    SSE2ResultCmp16u00
Result16Cmp16u03:
    add    esi, 48
    jmp    SSE2ResultCmp16u00
Result16Cmp16u04:
    add    esi, 64
    jmp    SSE2ResultCmp16u00
Result16Cmp16u05:
    add    esi, 80
    jmp    SSE2ResultCmp16u00
ownsCompare_16u ENDP
_TEXT ENDS
```

500

510

FIG. 5

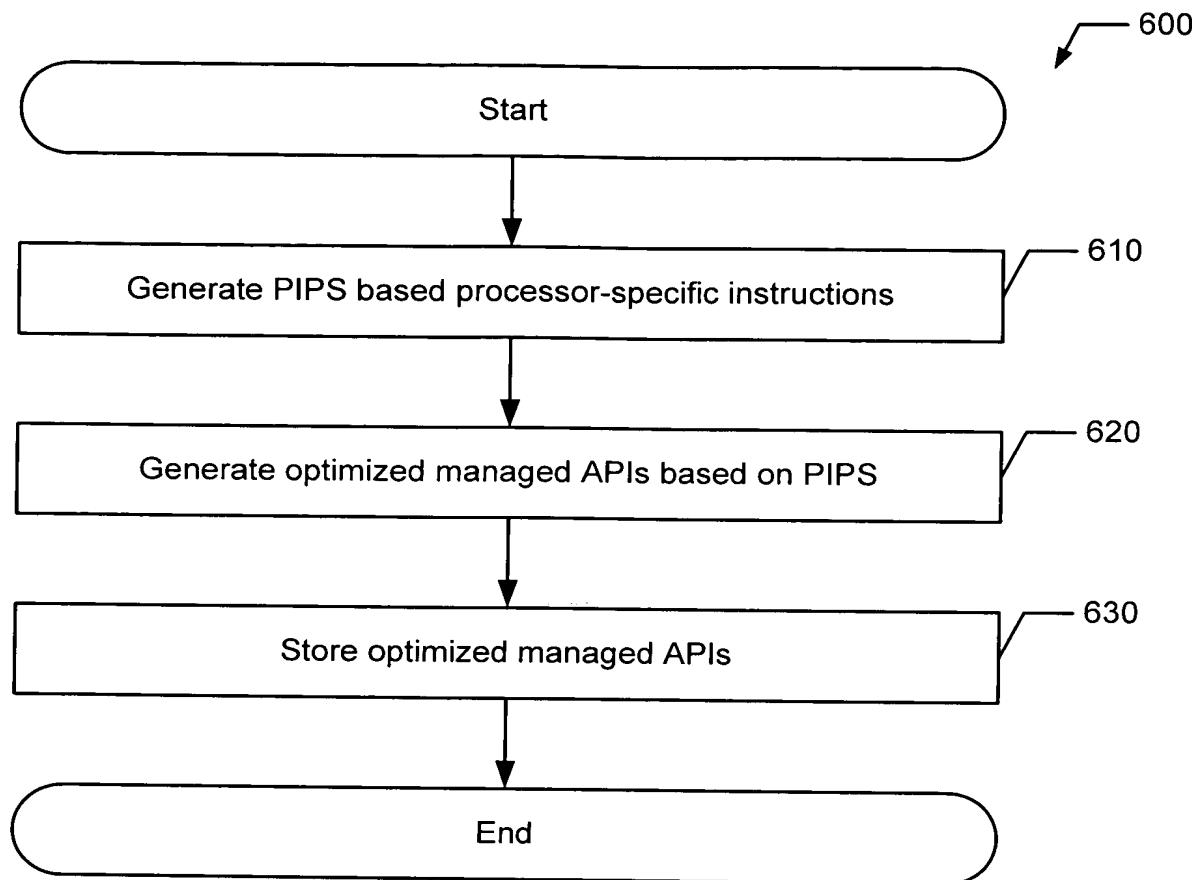


FIG. 6

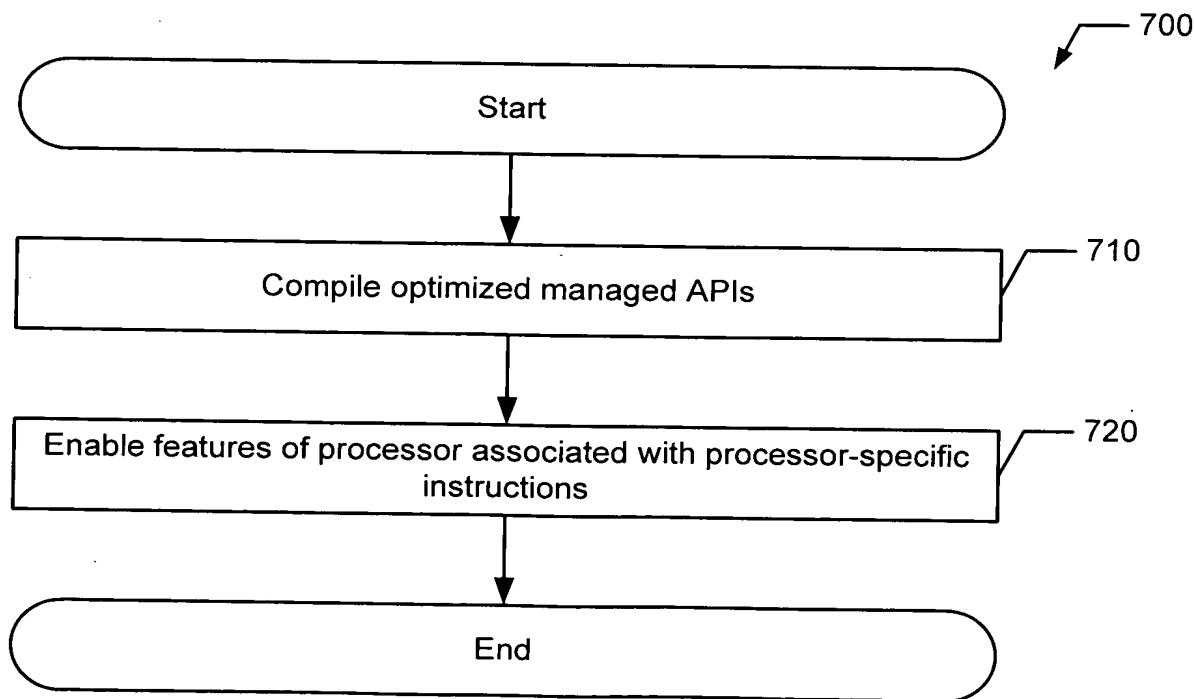


FIG. 7

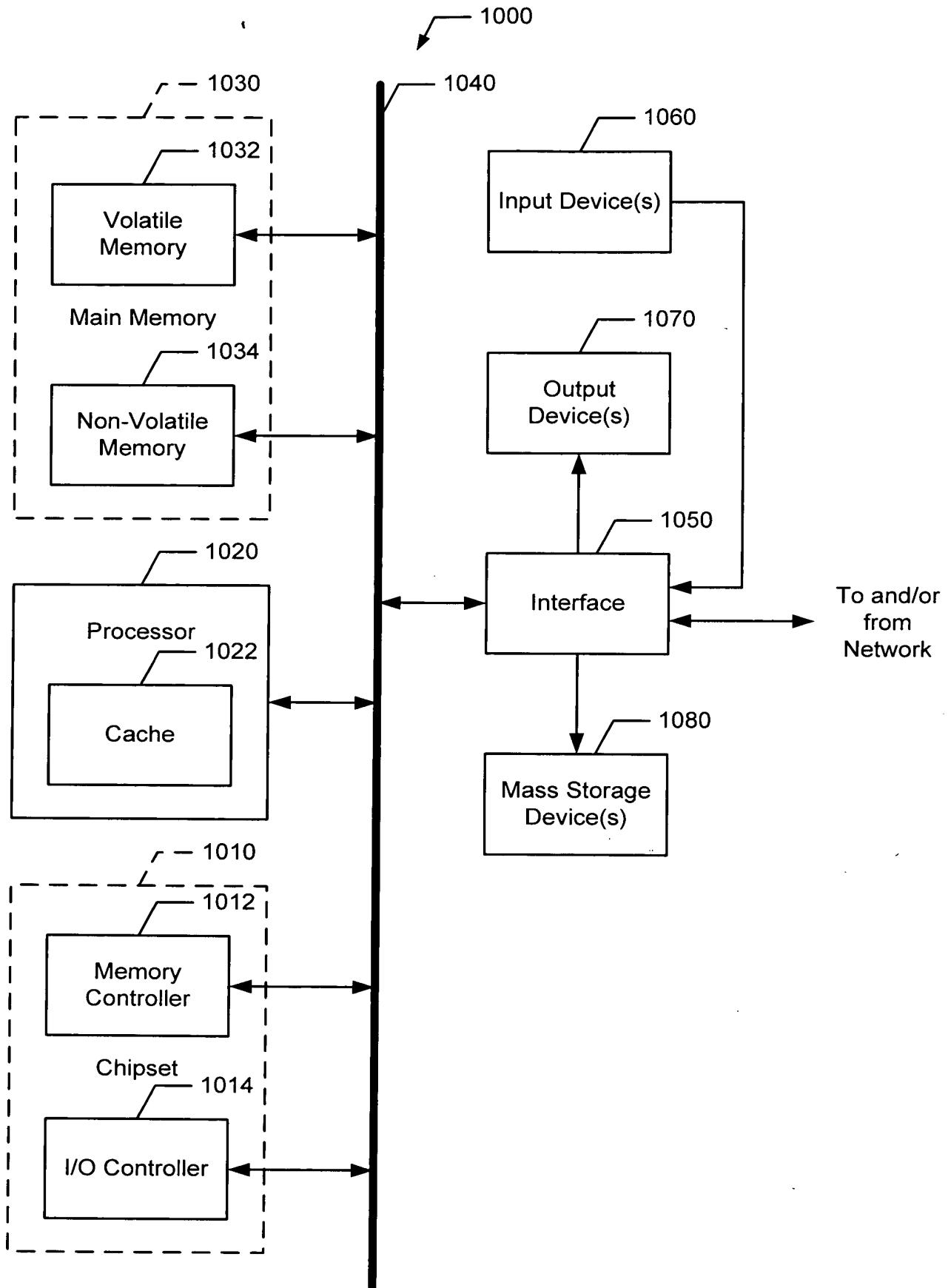


FIG. 8